

# Iterative Forward Search: Combining Local Search with Maintaining Arc Consistency and a Conflict-based Statistics

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# Agenda

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- Iterative Forward Search Algorithm
  - Extensions:
    - Conflict-based statistics
    - Maintaining arc consistency
    - Dynamic backtracking
- Experiments
  - Purdue University Timetabling Problem
  - Random binary CSP
- Conclusion



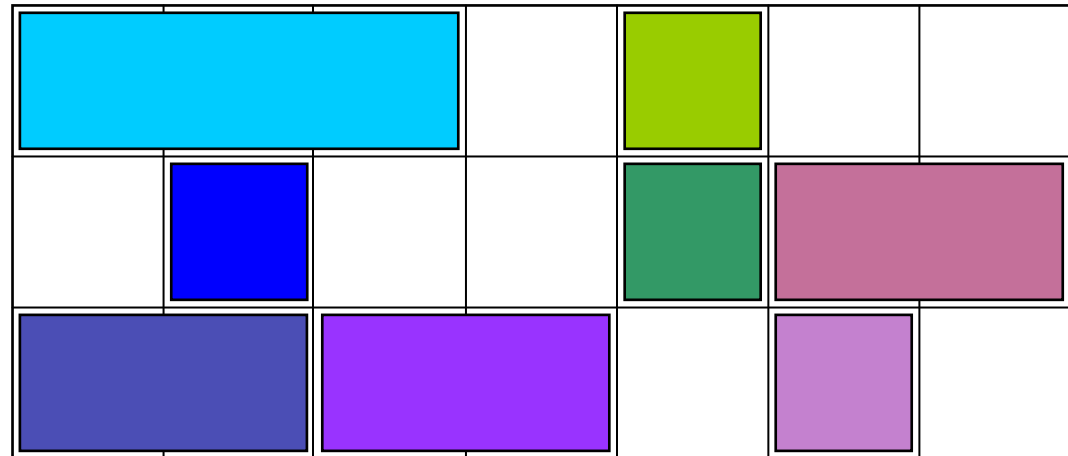
# Iterative Forward Search

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- Basic Approaches
  - Local search
  - Backtracking based search
- Iterative Forward Search Algorithm
  - Forward based search
  - Works in iterations
  - Extending a (partial) feasible solution
  - Interactivity

# Iterative Forward Search Algorithm

A (partial) feasible solution

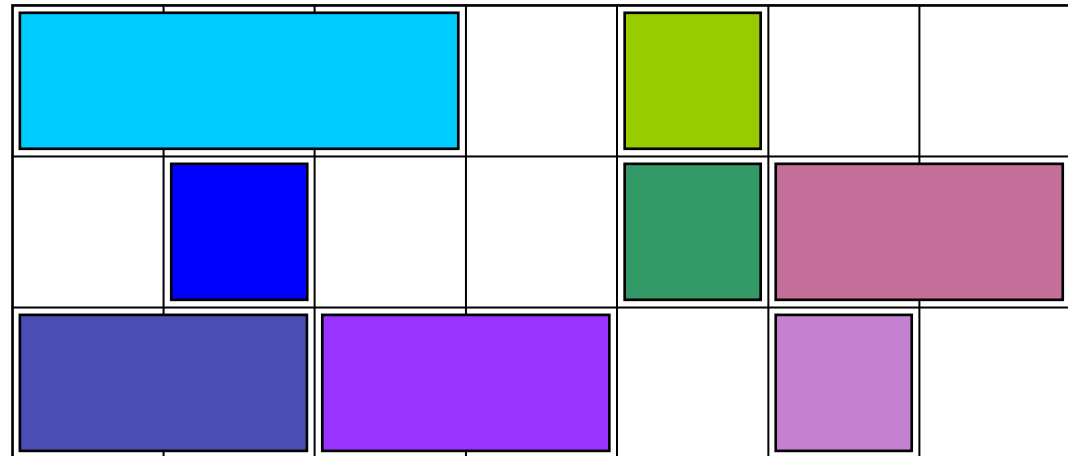


Unassigned variables

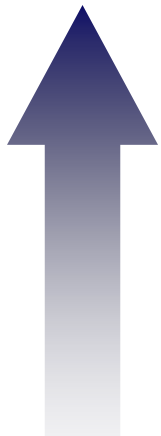
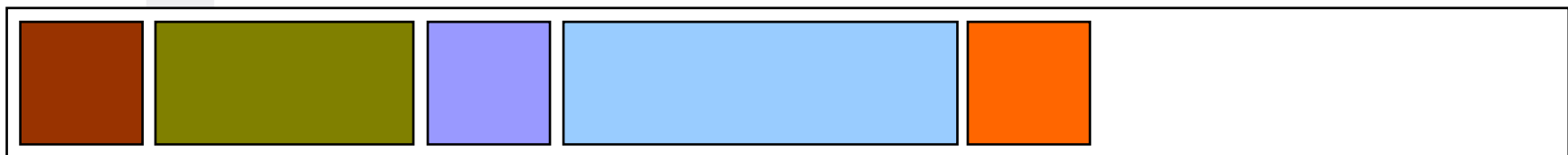


# Iterative Forward Search Algorithm

A (partial) feasible solution

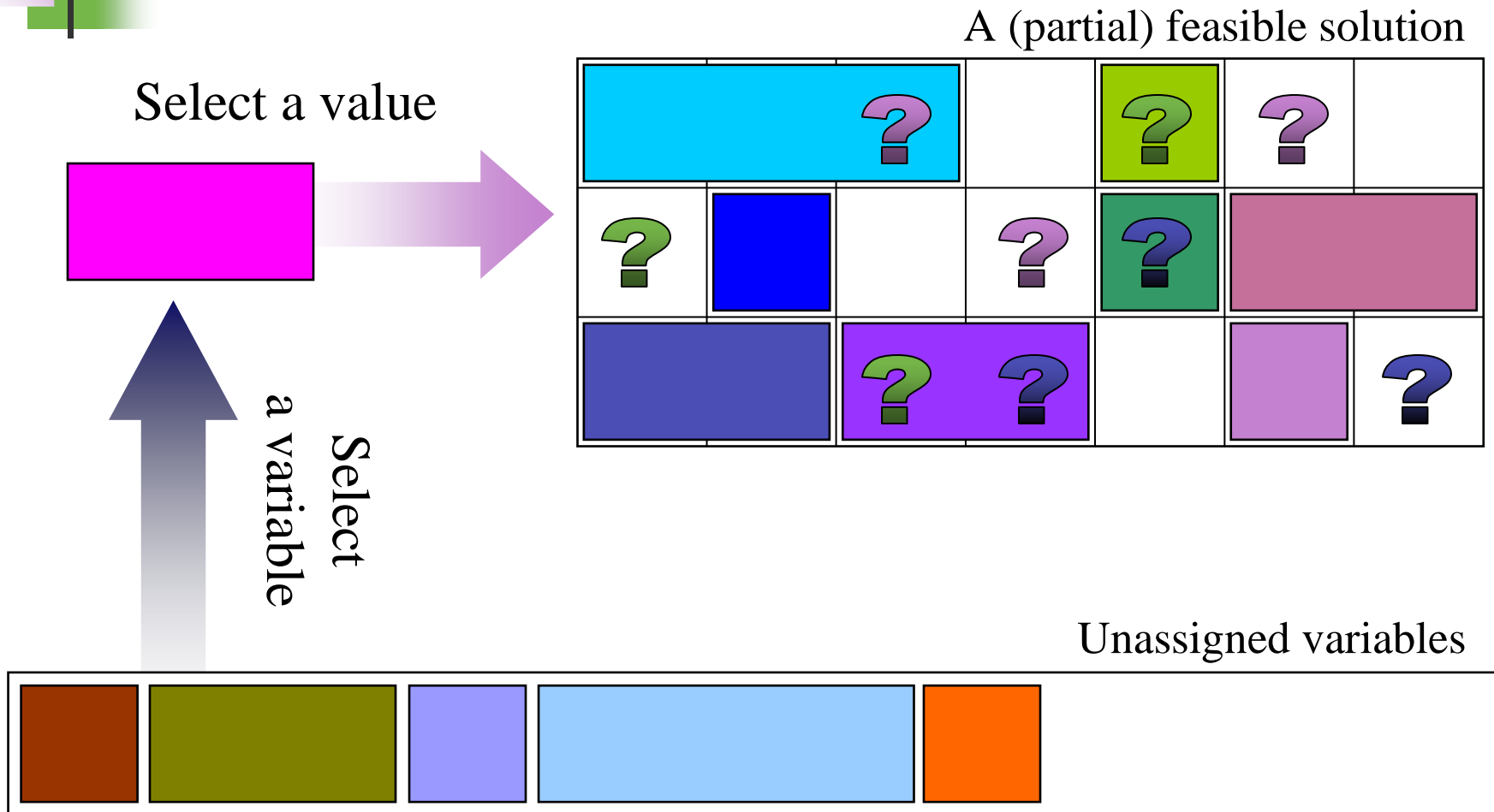


Unassigned variables

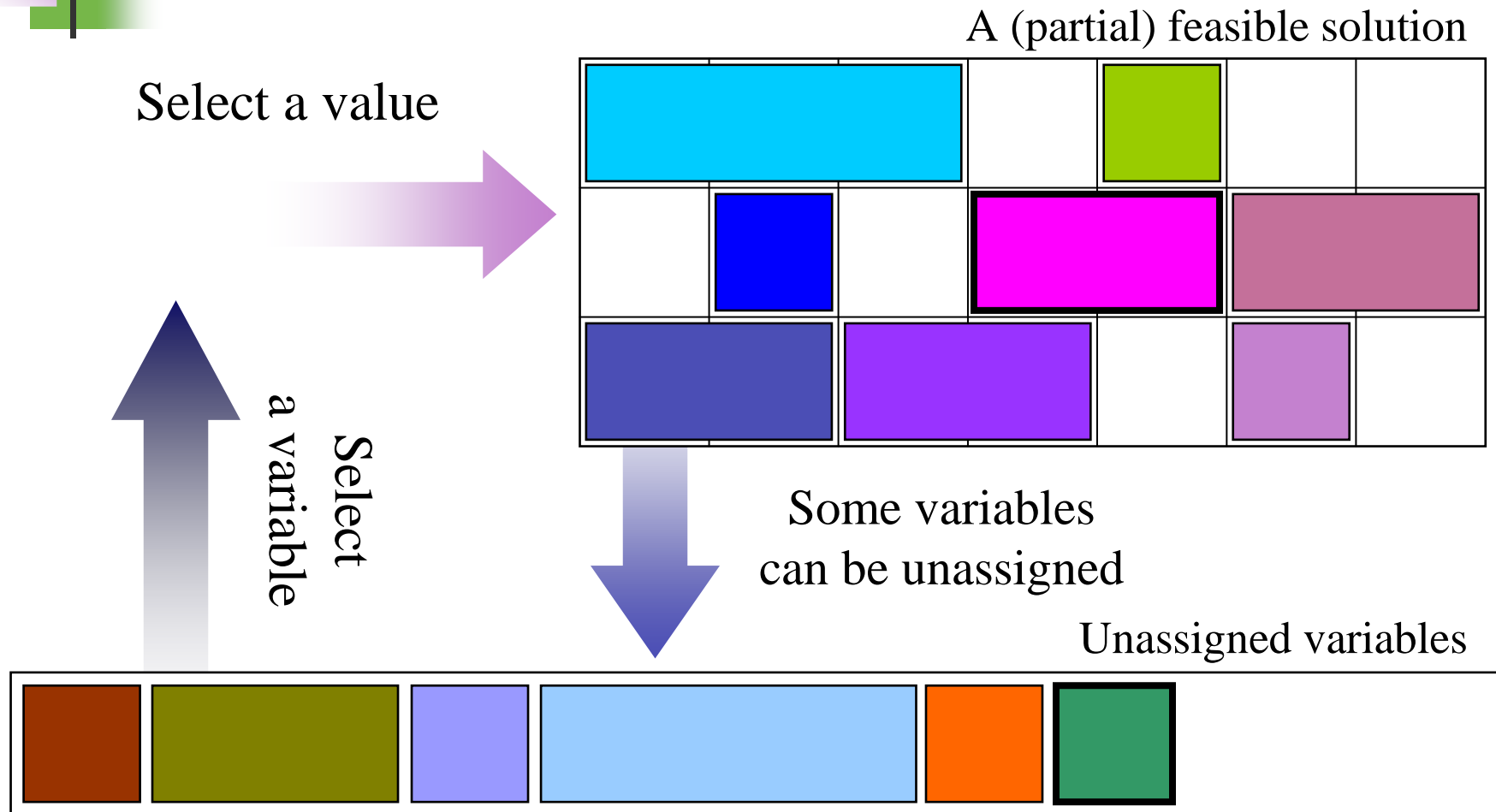


Select  
a variable

# Iterative Forward Search Algorithm



# Iterative Forward Search Algorithm





# Iterative Forward Search Algorithm

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- Guided by
  - Variable selection
    - First-fail principle
  - Value selection
    - Best-fit value
  - Solution comparator
    - Less unassigned variables, less violated soft constraints, ...
  - Termination condition
    - Solution is complete and good enough
    - Timeout or user interaction





# Conflict-based statistics

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- Idea
  - Memorize conflicts and discourage their potential repetition
- If  $B=c$  is unassigned because of the  $A=a$ 
  - A counter  $\text{Stat}[A=a, B \neq c]$  is incremented

$$A = a \Rightarrow \begin{cases} 3 \times B \neq a \\ 4 \times B \neq c \\ 2 \times C \neq a \\ 120 \times D \neq a \end{cases}$$



# Conflict-based statistics

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To be used e.g. in value selection

- If  $a$  is being selected for variable  $A$
- And there is  $B=b$  in a conflict with  $A=a$



Value  $a$  is weighted by  $\text{Stat}[A=a, B \neq b] + 1$

Conflicts are weighted by  
their occurrences in the past



# Maintaining Arc Consistency

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- Based on explanations

- $V_i \neq v_i \Leftarrow (V_1 = v_1 \ \& \ V_2 = v_2 \ \dots \ \& \ V_j = v_j)$
- When a value is removed from a domain
  - An explanation is attached to the deleted value
- When a variable is unassigned (e.g.,  $V_x = v_x$ )
  - All deleted values which contain  $V_x = v_x$  in their explanations have to be recomputed
- Computation
  - FC: Explanation corresponds to the violated constraint
  - MAC: Union of explanations



# Dynamic Backtracking with MAC

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- A special case of IFS with MAC
  - An unassigned variable is always selected
  - If there is a variable with an empty domain
    - A union of assignments of all values' explanations is computed
    - Fail if the computed union is empty
    - The last assignment from the union is unassigned
    - Explanation: all the other assignments in the computed union
  - If a value  $v_x$  is assigned to  $V_x$ 
    - An explanation  $V_x \neq v'_x \Leftarrow (V_x = v_x)$  is attached to all values from the variables domain different from  $v_x$

# Experiments:

## Purdue University Timetabling

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- Timetabling Problem at Purdue University
  - Central timetable for large lecture classes
    - 826 classes (forming 1782 meetings)
      - some of them (25%) with multiple sections
    - 50 lecture rooms (with various equipment, up to 474 seats)
    - 89,633 course demands from 29,808 students
    - Utilization over 78% (~ 94% for the four largest rooms)
  - Timetables for individual departments
    - Done manually for the moment
      - An area for our future work

Fall 2004

# Experiments:

## Purdue University Timetabling

### ■ For each class

- Student requirements
- Time requirements & preferences
  - Meeting patterns (e.g., 3 x 50 min, 2 x 75 min)
- Room requirements & preferences
  - Capacity
  - Required equipment
  - Room / building preference
- Instructor
- Additional (group) constraints
  - Between several classes (e.g. back-to-back, precedence)
- Other ...

Each student states which courses he or she wants to attend (soft constraint)


# Experiments: Purdue University Timetabling

## ■ For each class

- Student requirements
- Time requirements & preferences
  - Meeting patterns (e.g., 3 x 50 min, 2 x 75 min)
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Time Preferences

from:	7:30	8:30	9:30	10:30	11:30	12:30	1:30	2:30	3:30	4:30
to:	8:30	9:30	10:30	11:30	12:30	1:30	2:30	3:30	4:30	5:30
MW	Strongly Discouraged	Neutral	Neutral	Neutral	Neutral	Neutral	Neutral	Neutral	Neutral	Discouraged
TTh	Strongly Discouraged	Neutral	Preferred	Strongly Preferred	Strongly Preferred	Preferred	Neutral	Neutral	Neutral	Discouraged
WF	Strongly Discouraged	Neutral	Neutral	Neutral	Neutral	Neutral	Prohibited	Prohibited	Prohibited	Discouraged



# Experiments:

## Purdue University Timetabling

### ■ For each class

- Student requirements
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# Experiments:

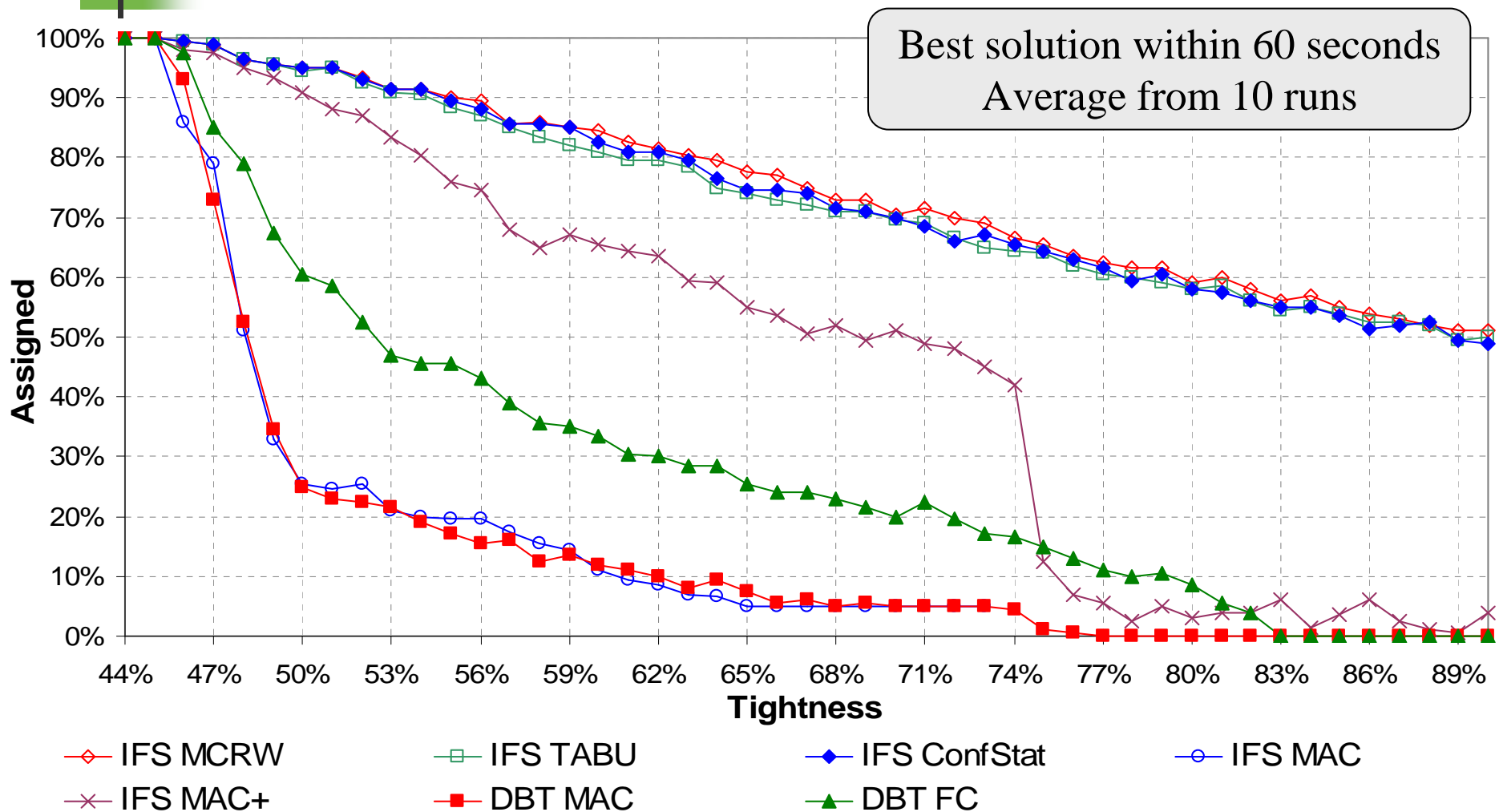
## Purdue University Timetabling

Test Case	IFS ConfStat	IFS TABU	IFS MCRW
Assigned classes [%]	100.0 ± 0.00	97.67 ± 0.15	98.29 ± 0.16
Time [min]	24.11 ± 4.42	24.17 ± 3.62	24.52 ± 3.83
Student conflicts [%]	1.97 ± 0.06	1.97 ± 0.07	2.05 ± 0.19
Preferred time [%]	85.64 ± 1.57	89.86 ± 0.69	89.63 ± 1.06
Preferred room [%]	50.39 ± 5.34	66.48 ± 3.42	64.84 ± 3.86

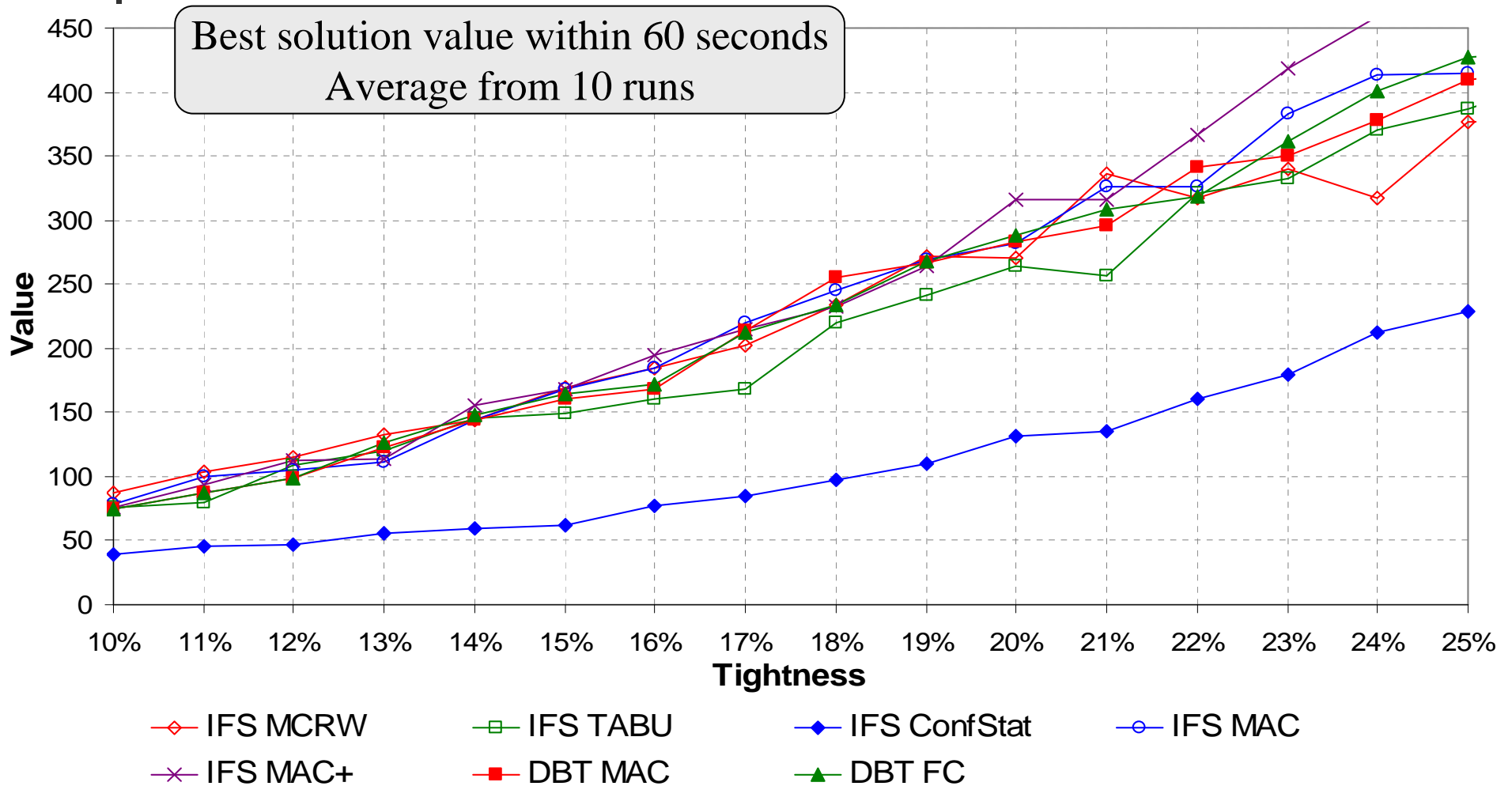
- DBT MAC was able to assign approx. 93% of variables
- IFS MAC was able to assign approx. 94% of variables

Best solution within 30 minutes, 10 runs  
1 GHz Pentium III, Java 1.4.2

# Experiments: CSP(20,15,43%, $p_2$ )



# Experiments: minCSP(40,30,43%, $p_2$ )





# Conclusion And Future Work

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- IFS algorithm with conflict-based statistics
  - Good results on Purdue University Timetabling Problem
- Future work
  - More results
    - Timetables for individual departments
    - On other (not only timetabling) problems
  - Solver improvements
  - Additional requirements from Purdue University
  - Application of conflict-based statistics in other search techniques